

LERSAK BUNUPURADAH

3D Modeler

SKILLS

- MAYA, ZBrush, 3ds MAX, Cinema 4D, Mudbox
- Adobe Photoshop, After Effects, MS Office
- Fluent in English, Thai and basic Japanese

EXPERIENCE

Apr. 2009 – June 2010 **ASYLUM Visual Effects** Santa Monica, CA
Modeler

- provide modeling and UV layout for commercials
 - Feature films ([The Sorcerer's Apprentice](#), [Alice in Wonderland](#))
 - Commercials (Verizon, US Bank, Porsche, Kellogg's, Nintendo etc.)

Nov. 2008 – Feb. 2009 **Digital Domain** Venice, CA
Modeler : [2012](#) (2009)

- provide environmental modeling and UV layout

Mar. – Oct. 2008 **ASYLUM Visual Effects** Santa Monica, CA
Modeler

- provide modeling and UV layout for commercials
 - Feature films ([Terminator 4](#), [Bedtime Stories](#), [Unborn](#), [Gentlemen Broncos](#), etc.)
 - Commercials (Samsung, Blackberry, US Bank, Microsoft, Hyundai, etc.)

Oct. 2007 – Feb. 2008 **Digital Domain** Venice, CA
Modeler : [Speed Racer](#) (2008)

- provide environmental modeling and UV layout
 - Stadiums / Towers & Buildings
 - Support vehicles / Track dressing

July – Oct. 2007 **CIS Hollywood** Hollywood, CA
Modeler : [Meet Dave](#) (2008)

- re-create polygon character models based on scanned data

Apr.– June 2007 **TECHNICOLOR Interactive Services** Burbank, CA
Modeler

- provide modeling, textures and scene layout for various projects including Pirates of the Caribbean Online Game Trailer and XBOX360 Area 51: Blacksite

Sept. 2005 – Apr. 2007 **Tigar Hare Studios** Sherman Oaks, CA
Modeler

- provide modeling, textures and scene layout for various projects including commercials for Peugeot, Mattel and Microsoft and game trailers for Activision, Sony and Warner Bros.

EDUCATION

2002 – 2004 **California State University Northridge** Northridge, CA

- Master of Arts – Video/Digital Art

1993 – 1995 **Chulalongkorn University** Bangkok, Thailand

- Master of Business Administration

INTERESTS

- Special Effects, Movies, Computers Animation
- Miniature Models